

99TH GENERAL ASSEMBLY State of Illinois 2015 and 2016 HB0259

by Rep. Joe Sosnowski

SYNOPSIS AS INTRODUCED:

230 ILCS 40/28 new

Amends the Video Gaming Act. Provides that the governing body of a municipality or a county board of a county in which video gaming has not been prohibited may pass an ordinance to (1) limit the number of video gaming terminals permitted to operate within the boundaries of the municipality or the unincorporated areas of the county and (2) place restrictions on the locations of the video gaming terminals within the boundaries of the municipality or the unincorporated areas of the county, including, but not limited to, requiring a mandatory distance in feet between sets of video gaming terminals. Effective immediately.

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FISCAL NOTE ACT MAY APPLY

1 AN ACT concerning gaming.

Be it enacted by the People of the State of Illinois, represented in the General Assembly:

- Section 5. The Video Gaming Act is amended by adding Section 28 as follows:
- 6 (230 ILCS 40/28 new)
- 7 Sec. 28. Local ordinances. The governing body of a municipality or a county board of a county in which video 8 9 gaming has not been prohibited pursuant to Section 27 or 70 of 10 this Act may pass an ordinance to (1) limit the number of video gaming terminals permitted to operate within the boundaries of 11 12 the municipality or the unincorporated areas of the county and (2) place restrictions on the locations of the video gaming 13 14 terminals within the boundaries of the municipality or the unincorporated areas of the county, including, but not limited 15 to, requiring a mandatory distance in feet between sets of 16 17 video gaming terminals.
- An ordinance adopted under this Section shall not conflict

 with the powers and duties of the Illinois Gaming Board.
- Nothing in this Section shall be construed to grant
 authority to any entity to operate a video gaming terminal
- 22 without a license under this Act.

- 1 Section 99. Effective date. This Act takes effect upon
- 2 becoming law.