

101ST GENERAL ASSEMBLY State of Illinois 2019 and 2020 SB3036

Introduced 2/5/2020, by Sen. Suzy Glowiak Hilton

SYNOPSIS AS INTRODUCED:

30 ILCS 500/55-20

Amends the Illinois Procurement Code. Provides that each State agency that purchases food through a contract procured in accordance with the Code shall adopt a policy that permits the donation of leftover food purchased with State funds. Effective immediately.

LRB101 15317 RJF 64502 b

1 AN ACT concerning finance.

Be it enacted by the People of the State of Illinois, represented in the General Assembly:

- Section 5. The Illinois Procurement Code is amended by changing Section 55-20 as follows:
- 6 (30 ILCS 500/55-20)

9

10

11

12

13

14

15

16

17

18

19

20

21

22

2.3

- Sec. 55-20. Contracts for food donation; food donation policy.
 - (a) After the effective date of this amendatory Act of the 99th General Assembly, a public entity shall not enter into a contract to purchase food with a bidder or offeror if the bidder's or offeror's contract terms prohibit the public entity from donating food to food banks, including, but not limited to, homeless shelters, food pantries, and soup kitchens.
 - (b) Each State agency that purchases food through a contract procured in accordance with entering into or maintaining a contract for the purchase of food under this Code shall adopt a policy that permits the donation of leftover food purchased with procured by State funds. The policy shall address any daily food operations run by the agency, including one-time events, and shall contain a list of nearby soup kitchens, food pantries, and other non-profit organizations where leftover food can be donated. Each State agency shall

- 1 circulate its policy to all agency employees, and submit its
- 2 food donation policy to the Department of Central Management
- 3 Services on an annual basis beginning December 31, 2018.
- 4 (Source: P.A. 99-552, eff. 7-15-16; 100-709, eff. 8-3-18.)
- 5 Section 99. Effective date. This Act takes effect upon
- 6 becoming law.